

HIDDEN MANDATE

PLAYER MAT / 1 OF 2

Place this sheet to the left of sheet 2.

GRAIN

VAULT / FACE DOWN

HIDDEN VAULT

Core or Decoy

BREACH

GUARD / FACE DOWN

HIDDEN GUARD

Operative / Trap / Bomb

WAYS

VAULT / FACE DOWN

HIDDEN VAULT

Core or Decoy

BREACH

GUARD / FACE DOWN

HIDDEN GUARD

Operative / Trap / Bomb

ROUND / 20

12345678910

11121314151617181920



HIDDEN MANDATE

PLAYER MAT / 2 OF 2

Place this sheet to the right of sheet 1.

POWER

VAULT / FACE DOWN

HIDDEN VAULT

Core or Decoy

BREACH

GUARD / FACE DOWN

HIDDEN GUARD

Operative / Trap / Bomb

Vaults stay concealed.

One Guard per system.

File evidence on the

shared Archive mat.

HEAD

CHAMBER

DECK

DRAW

DISCARD

DISCARD